

# KNOW YOUR CAMERA

by

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# Tech Talk Topics - Part 2

- ▣ Basic tips for setup and handling
- ▣ Exposure modes and light metering
- ▣ “Shooting to the right” to minimize noise

# What good is Live View?

- ▣ Many DSLRs have caught up to compacts by using the monitor as a viewfinder
- ▣ Shortcomings: washout in bright light, poor camera support, may need eyeglasses, must use it in video
- ▣ Good points: electronic magnification, external projection output
- ▣ For closeups with tripod, magnification lets you optimize manual focusing
- ▣ For awkward camera positions, can still aim

# Exposure modes

- ▣ Basic modes P, A, S, M are quick, reliable
- ▣ “Scene” modes can be puzzling, limiting
- ▣ “P” (Program) mode will expose OK but camera takes control of image: depth of field (aperture) and blur/freeze (shutter)
  - ▣ Sometimes said that “P is for disappointment”
- ▣ Get familiar with “M” (Manual) to standardize many shots with similar lighting
  - ▣ You can use the camera’s light meter for settings

# Use the camera's light meter

- ▣ Every camera today has a built-in light meter
- ▣ Used internally to set exposure commands
- ▣ Display of meter is useful to set Exposure Compensation (lighter or darker in auto modes)
- ▣ In Manual, it still works, but it's not connected
- ▣ On your status screen, you can see the results
- ▣ Set aperture, shutter or ISO to center the meter as a starting point for adjusting settings
  - Best to pre-set the ISO (not Auto) then S, A

# View the camera's light meter

- ▣ Nikon monitor, showing light meter
- ▣ In Manual exposure adjust shutter or aperture to center the bar for nominal shot



# Automatic exposure in Manual?

- ▣ Exposure has always depended on aperture, shutter and sensitivity of film or sensor: “ISO”
- ▣ Today we can reset ISO manually, shot-by-shot
- ▣ Many cameras set it automatically > ISO mode
  - Set your camera to M (manual) with your choices of shutter speed and aperture
  - Set ISO to “A” or “Auto” or “AutoISO”
  - Exposure is adjusted by light meter changing ISO
  - High ISO can introduce noise, but camera limits how high (Canon fixed, Nikon adjustable)

# Shooting modes – 2



- ▣ “A” (Aperture priority) is a favorite
  - Three aperture settings will do: wide, medium, small
  - Widest will *minimize* depth of field, blur backgrounds
  - Medium is a good walk-around: f/5.6 to f/8 as a compromise for decent shutter speed and DOF
  - Small will *maximize* DOF, but beware of slow shutter
- ▣ “S” (Shutter priority, “T<sub>v</sub>” on Canons) gives control of shutter duration; set it slow or fast to:
  - minimize camera movement aboard moving platform
  - get sharp image of a moving subject – running horse
  - Intentionally blur to infer motion – waterfall





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9

# Depth of field: DSLR vs. compact

- ▣ Four factors affect Depth of Field (the range in front of the camera where things are in focus):
  - Aperture, Focal length, Distance and Sensor
- ▣ The larger the sensor (or film), shallower DOF
- ▣ Landscapes with view cameras: tiny aperture
- ▣ Compacts have inherently deeper DOF
  - Most things are in focus at normal distances
  - Makes closeups easier than with a DSLR
  - For blurred background, get closer or use telephoto

# DOF control with focal length

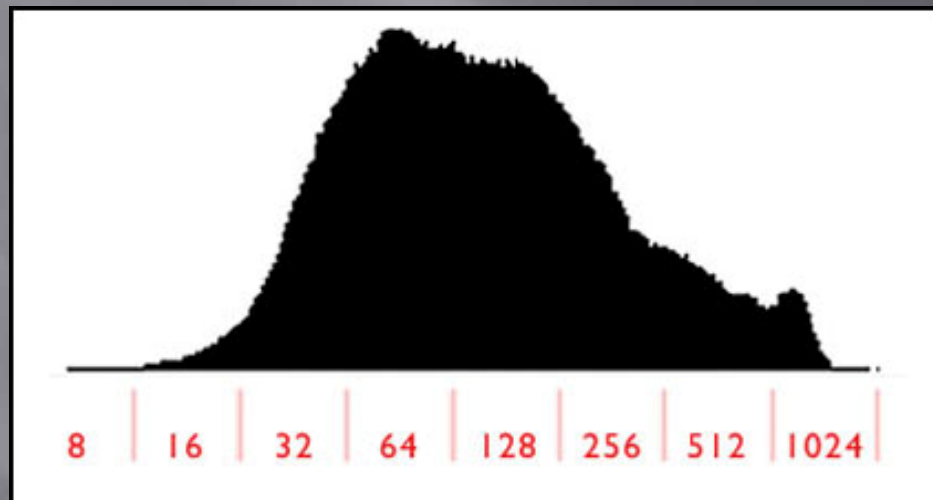
- ▣ Most-used DOF control is aperture
  - Deep DOF: large number; Shallow DOF, small number
- ▣ To keep the aperture the same but vary DOF:
- ▣ Set aperture to your choice and move toward/away from subject while changing focal length (zoom) to set subject size
  - Deep DOF: wide angle; Shallow DOF: telephoto

# DOF control with focal length – 2



# “Shooting to the right”

- ▣ As shown in your histogram, bits per f-stop are not evenly allocated from blacks to whites
- ▣ Few in shadows, many in highlights

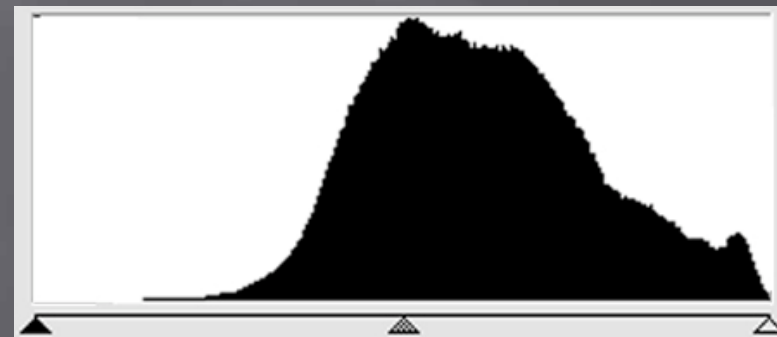
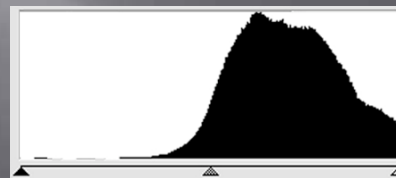
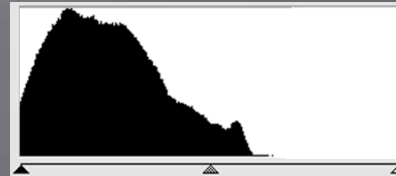


Lacking light and raising it later leads to shadow noise  
(12 bits per pixel in RAW shown here) from JPCaponigro

# “Shooting to the right”

- ▣ Need as much light in shadows as you can get
- ▣ Slight “overexposure” in camera can help
- ▣ View histogram, raise Exposure Compensation
  - Histogram is always calculated based on a JPG (limited dynamic range) even when shooting RAW
  - But RAW image has at least 1 stop more “headroom” than shown on camera’s histogram, so...
  - Move the histogram to the right until just clipping
- ▣ For a JPG histogram closest to RAW, set camera’s contrast to its lowest value

- ▣ Underexposed, clipping blacks →
- ▣ Exposed as meter sets it, no clipping →
- ▣ Overexposed, clipping whites →
  
- ▣ Shooting to the right, minimizes shadow noise →



# Recovering from “Shooting to the right”

- ▣ After shooting to the right, expect the image to look overexposed in your viewer/editor, but not show clipping alerts
- ▣ Reduce exposure to your preference
- ▣ Set up camera with exposure compensation slightly high, set up an import preset in Lightroom to slightly lower exposure
- ▣ Overall result: no work, lower shadow noise



# Why have a color histogram?

- ▣ The three colors Red, Green, Blue are recorded separately then combined in camera
- ▣ Called “channels,” appear in color histogram
- ▣ Red is most likely to saturate
- ▣ If image has “muddy” reds with little detail, the *luminance* (RGB) histogram has deceived you
- ▣ Beware of subjects with bright red, use color histogram to check for saturation at right

# That's it for Tech Talk!

*Thanks for your attention*

*Don Dement*